

Art and Design

Key Concepts Progression Map

Year A Year B

	<u>Drawing</u>	<u>Painting and Printing</u>	<u>Collage and Sculpture</u>	<u>Reflection/ Evaluation</u>
EYFS	<ul style="list-style-type: none"> Explore the natural world around them, making observations and drawings of animals and plants. Know how to draw lines to create simple shapes. Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. 	<ul style="list-style-type: none"> Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Know that different colours can be mixed together to make new colours. Explore, use and refine a variety of artistic effects to express their ideas and feelings. 	<ul style="list-style-type: none"> Make use of props and materials when role playing characters in narratives and stories. Know some words to describe textures (e.g. smooth, rough). Explore a variety of manipulative materials such as plasticine and playdough. Create collaboratively sharing ideas, resources and skills. 	<ul style="list-style-type: none"> Share their creations, explaining the process they have used. Look at a range of artwork by famous artists. Return to and build on their previous learning, refining ideas and developing their ability to represent them.
KS1 (Team 1)	<p>Amazing Authors (Autumn 2) - Woodland tree scenes – observational drawing with different mediums: e.g. chalk pastels, oil pastels, sketching pencils, charcoal (use a variety) Ar1/1.2 to use drawing and painting to develop and share their ideas, experiences and imagination</p>	<p>Global Comparison (Spring 1) - Printing using polytiles – one colour (e.g. linked to four seasons) Could use cotton buds to print during build up work Ar1/1.3 to develop a wide range of art and design techniques in using pattern, texture, form and space Ar1/1.4 to learn about the work of a range of artists</p>	<p>Let's Grow (Summer 1) – Sunflowers – Van Gogh / Flowers - Georgia O'Keefe (clay flowers using air dry clay) Ar1/1.4 about the work of a range of artists and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. AR1/1.1 to use a range of materials creatively to design and make products</p>	
	<p>Transport (Spring 2) – Observational drawing /sketching with different mediums: e.g. chalk pastels, oil pastels, sketching pencils, charcoal (use a variety) Ar1/1.2 to use drawing and painting to develop and share their ideas, experiences and imagination</p>	<p>Local landscapes (Autumn 1) – Monet – watercolours/powder paint/acrylic (use a variety of paint to colour mix and experiment/plan before final piece) Ar1/1.3 to develop a wide range of art and design techniques in using colour, pattern, line and shape</p>	<p>Pirates (Summer 2)– Papier mache (or Modroc) treasure islands Climate Heroes (Summer 1) - Megan Coyle inspired animal collage Ar1/1.2 to use sculpture to develop and share their ideas, experiences and imagination Ar1/1.4 describe the differences and similarities between different practices and disciplines, and make links to their own work.</p>	
	<ul style="list-style-type: none"> Use drawing to share ideas, experiences and imaginations. Explore line, shape, pattern and texture through drawing. Draw figures and objects and begin to understand shading 	<ul style="list-style-type: none"> Use painting and printing to share ideas, experiences and imaginations. Use a range of materials and different types of paint - watercolour, powder paint, acrylic. 	<ul style="list-style-type: none"> Use sculpture and textiles to share ideas, experiences and imaginations. Know the effects that different materials will have when collaged (e.g. reflect the light, add texture) 	<ul style="list-style-type: none"> Learn about the work of a range or artists, craftsmen and designers. Describe the differences and similarities between practices

	<p>and tone using different pencils and pastels.</p> <ul style="list-style-type: none"> • Work with a range of drawing materials and on a variety of scales. 	<ul style="list-style-type: none"> • Explore colour. Know what the primary and secondary colours are and know how to mix them to make different colours and shades – make a colour wheel /use powder paints. • Print with a variety of objects and materials. Know the outcomes of using different printing techniques and materials: block printing, pressing, rubbing and stamping. 	<ul style="list-style-type: none"> • Manipulate air drying clay in different ways (roll, knead, shaping) for a variety of purposes. • Know that clay can only be scored and manipulated before it dries and sets. 	<p>and disciplines, and make links to their own work.</p> <ul style="list-style-type: none"> • Show interest in and describe what they think about the work of others.
Lower KS2 (Team 2)	<p>Observational drawing, pastels etc. focusing on facial expressions and facial features – throughout other themes.</p> <p>Ar2/1.1 to create sketch books to record their observations and use them to review and revisit ideas</p> <p>Ar2/1.2 to improve their mastery of art and design techniques, including drawing with a range of materials</p>		<p>Extreme Earth (Autumn 1) – Andy Goldsworthy natural sculptures – using recycled, natural, manmade materials to create sculpture</p> <p>The Romans (Autumn 2) – clay sculptures and architecture – Roman Pots</p> <p>Ar2/1.2 to improve their mastery of art and design techniques, including sculpture with a range of materials</p> <p>Ar2/1.3 learn about great architects and designers in history.</p>	
	<p>Dartmoor Landscape (Summer 2) – Diane Wright - sketching landscapes - using different media in sketchbooks to develop drawing skills e.g. chalk pastels, oil pastels, sketching pencils (looking at different grades), charcoal etc.</p> <p>- final landscape with pencil</p> <p>Ar2/1.1 to create sketch books to record their observations and use them to review and revisit ideas</p> <p>Ar2/1.2 to improve their mastery of art and design techniques, including drawing with a range of materials</p>	<p>Colour and Light (Autumn 2) – Explore pattern and colour Romero Britto / Kandinsky. Focus on secure knowledge of colour (see below). Use variety of paint for children to understand differences</p> <p>Dare to Dream (Spring 1) – Industrial revolution – Lowry (compare to Britto) – printing using polytiles – using more than one colour</p> <p>Ar2/1.2 to improve their mastery of art and design techniques, including painting with a range of materials</p> <p>Ar2/1.3 learn about great artists in history.</p>	<p>The Greeks (Autumn 1) – design mosaics</p> <p>Ar2/1.2 to improve their mastery of art and design techniques, including sculpture with a range of materials</p>	
	<ul style="list-style-type: none"> • Know how to review and revisit ideas, collect visual material and make annotations. • Know how to use sketchbooks and record ideas to improve understanding and explore potential. • Improve mastery of drawing techniques with varying materials (e.g. pencil, charcoal etc). Know which pencil grades – 4B/2B/4H, will produce the desired tones and textures. 	<ul style="list-style-type: none"> • Demonstrate a secure knowledge of primary and secondary colours, warm and cold colours, complementary and harmonising colours. • Know how to tint (lighten) and tone (darken) colours. • Improve mastery of painting techniques with varying materials. • Print using a variety of materials, objects and techniques – relief, block printing, screen printing. 	<ul style="list-style-type: none"> • Explore tactile and visual qualities of materials. • Improve mastery of sculpture techniques with varying materials. • Know how to join materials. • Know how to join clay using a slip. • Know what a ceramic mosaic is. • Use recycled, natural and man-made materials to create sculpture. • Know how to combine natural and manmade materials. 	<ul style="list-style-type: none"> • Learn about the greatest artists, architects and designers in history. • Take the time to reflect upon what they like and dislike about their own and others' work. • Reflect regularly upon their work, throughout the creative process, in order to improve it.

	<ul style="list-style-type: none"> • Know how to draw facial expressions and simple figures. • Know how to show reflection and depth in their drawings. • Explore the potential properties of line, tone, shading (e.g. hatching, cross-hatching etc), pattern, texture, colour and shape. 	<ul style="list-style-type: none"> • Know how to introduce a second or third colour overlay into prints. • Know how to create a background wash and shading with paint. 		
Upper KS2 (Team 3)	<p>Vikings (Spring 1) – Pencil sketches (use of other mediums throughout build up work)</p> <p>Ar2/1.1 to create sketch books to record their observations and use them to review and revisit ideas</p> <p>Ar2/1.2 to improve their mastery of art and design techniques, including drawing with a range of materials</p>	<p>World War Two (Autumn 1) – Henry Moore wax resist paintings</p> <p>Ar2/1.3 learn about great artists in history</p> <p>Ar2/1.2 to improve their mastery of art and design techniques, including painting with a range of materials</p>	<p>Aztecs (Summer 1) – mosaic (for frames that are being made in DT?)</p> <p>Ar2/1.2 to improve their mastery of art and design techniques, including sculpture with a range of materials</p> <p>Ar2/1.3 learn about great artists in history.</p>	
	<p>Ongoing drawing development across a range of themes. Henry Moore & Giacometti sketches.</p> <p>Ar2/1.3 learn about great artists in history</p> <p>Ar2/1.1 to create sketch books to record their observations and use them to review and revisit ideas</p>	<p>Rivers (Spring 2) - David Hockney – acrylic paints</p> <p>Space (Summer 1) – Space art – printing – making collagraphs using cardboard and other materials.</p> <p>Ar2/1.1 to create sketch books to record their observations and use them to review and revisit ideas</p> <p>Ar2/1.2 to improve their mastery of art and design techniques, including painting with a range of materials</p>	<p>Egyptians (Autumn 1) – Clay sarcophagi</p> <p>Dare to Dream (Spring 1) – collage portraits</p> <p>Ar2/1.1 to create sketch books to record their observations and use them to review and revisit ideas</p> <p>Ar2/1.2 to improve their mastery of art and design techniques, including sculpture with a range of materials</p>	

	<ul style="list-style-type: none"> • Improve mastery of increasingly complex techniques through drawing with varying materials. • Use a wide range of pencils and paper for achieving different effects. • Manipulate and experiment with the elements line, tone, pattern, texture, form, space, colour and shape. • Know how to draw figures in movement. • Know how to develop composition, scale and proportion in their work. 	<ul style="list-style-type: none"> • Improve mastery of increasingly complex techniques through painting with varying materials. • Know how carry out preliminary studies, test media and materials and mix appropriate colours. • Work from a variety of sources, inc. those researched independently. Show an awareness of how paintings are created (composition). • Choose appropriate paint, paper and implements to adapt and extend their work. • Know how to develop perspective in art work – use a single focal point and horizon. • Choose the printing method appropriate to task. Build up layers and colours/textures. • Introduce different media into prints – pens, paints etc. 	<ul style="list-style-type: none"> • Improve mastery of increasingly complex techniques through sculpture with varying materials. • Know how the tactile and visual qualities of materials can show mood and emotion. • Know how to sculpt clay using pinching, coiling and on a slab. • Know how an armature can be used for a desired outcome. • Know what effect different finishes will have on the end product – glaze, paint, polish. • Know how to include pattern, tone and shape in collage/ montage. 	<ul style="list-style-type: none"> • Learn about different art movements over time. • Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. • Engage in open-ended research and exploration to initiate and develop personal ideas. • Provide a reasoned evaluation of both their own work and professionals’ work which takes into account starting points, intentions and contexts. • Regularly analyze and reflect upon progress taking intention into account.
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